

# SOCCER YOUTH SVS



**DATE:** Saturday, July 19 & Sunday, July 20

**SITE:** Amend Park • King Ave & S Billings Blvd

**DEADLINES & FEES:** by July 1 • Early Bird Pricing & Guaranteed T-Shirt Deadline

- \$275/team

July 2 - July 10 • Registration Closes

- \$300/team

July 10 • Roster Change Deadline

- Free through July 10 - after this date, all changes must be made and for onsite.

- \$30 Onsite All-Inclusive Roster Changes.

- No roster changes after the first team game has started.

paid

## PROCESSING FEES:

- \$2.95 + 2.5% added at checkout or \$12/team for paper registration

**TEAM SIZE:** Minimum 5 players - maximum 10 players (4 outfield players and 1 goalkeeper).

All players must be on a roster before their first game and may only play on the team for which they are rostered. Open to teams of all abilities.

EVENTS	SKILL	GENDER
(Age 12 - 15)	5 v 5	Male/Female
(Age 16 - 18)		

**COMMISSIONERS:** Gregg Katchmark • gkatchmark@gmail.com • (612)205-1800

**TEAM DRESS:** Each team must have two different colored shirts (one primary and one alternate color). **Shin guards are required with socks over.**

**SCHEDULES/BRACKETS:** Brackets will be posted at [bigskygames.org/sports/soccer\\_youth/](http://bigskygames.org/sports/soccer_youth/)

**SPECIAL INFO:** Date of birth is required on registration form. Ages as of first day of competition. Minimum of four teams per division. Divisions may be combined or reassigned and the schedule may change at the discretion of the Commissioners.



## TEAM T-SHIRT INFO:

- Team Contact must pick up Team\* t-shirts at Billings Hotel & Convention Center during T-Shirt Pickup Hours.

- o Team T-Shirts are based on roster at end of day July 1.

- Players will not be able to pick up individual shirts.

- \*Any roster changes made onsite will not be reflected.

## SOCCKER 5V5 RULES

### Registration & Rosters

- Player Registration: All players must be listed on their team's roster form before the tournament begins. Any team or player determined by the event director to have falsified age or skill level will be dismissed from the tournament.
- Rosters: No changes or substitutions to rosters after the start of a team's first game. All rosters are final at the start of the team's first game.
- Number of Players: 10 is the maximum number of players on a team; five players (four outfield players and one goalkeeper) on the field at one time. Players may only play on one team in the tournament. Substitutes are unlimited and may occur at any dead ball situation of throw in (follow FIFA rules for entering the field).

### Uniforms & Equipment

- Uniforms: All players must wear jerseys/shirts during play and each team must bring both a light and a dark colored jersey/shirt. If both teams are wearing the same color a coin flip in qualifying play will determine the team to change uniforms. In playoffs the higher seed will have the option. All players must wear shin guards. Any player without shin guards will not be allowed to play.
- Equipment: Teams are responsible for providing size 5 game balls.

### Field Dimensions

Maximum Length - 40 yards, Width - 25 yards.

### Goal Size

- The goal is 10 feet by 6 feet.

### Game Duration

- Two 20-minute halves with a 5-minute half-time break.
- Games tied after regulation play shall end in a tie except in playoffs.
- A team, at the discretion of the referee and the tournament director will be forfeited at game time if they are not present.
- Teams are responsible for waiting until their seed for playoffs has been determined.

### Game Scoring

- Scoring (in qualifying play): Games will be scored according to the following: (3) points for a win; (1) point for a tie and (0) points for a loss.
- Tiebreakers(after qualifying play): Ties in standings between two teams will be broken by:
  - 1) head to head results between tied teams;
  - 2) goal difference in qualifying play;
  - 3) goals scored in qualifying play;
  - 4) least goals allowed;
  - 5) shootout.
- Ties between three or more teams will be broken by:
  - 1) goal difference in qualifying play;
  - 2) goals scored in qualifying play;
  - 3) least goals allowed;
  - 4) shootout with one team receiving a first round bye by random draw.
- If the criteria for three or more teams eliminates all but two teams, the criteria for a tie between two teams (above) will be used to determine the rank of the two teams. A forfeit will be entered as score of 3-0.
- Playoff Overtime: The winner shall be decided by shootout. A coin flip will decide which team starts the penalty kick round. The three players from each team remaining on the field at the end of overtime will alternate with each penalty kick, with the higher scoring team winning after the first round. If the score remains tied after the first round of penalty kicks the same field players will rotate in a sudden death penalty kick format until one team scores unanswered.

### **Rules of Play**

- Punting: Can not punt over half
- Goal Kicks: Follow FIFA Law
- Throw-ins: No throw-ins, balls will be passed in by foot within 10 seconds and defenders need to allow at least 5 yards of space.
- Free Kicks: Follow FIFA Law (opposing team should be 10 yards away.)
- Penalty Kicks: Follow FIFA Law
- Offsides: There is no offsides.
- Substitutions may occur any time during the run of play. Substitutions must be made through the technical area near mid-field.
- Futsal Rules can be found at [https://admin.racereach.com/files/uploads/1745438776\\_5v5\\_rules.pdf](https://admin.racereach.com/files/uploads/1745438776_5v5_rules.pdf)

### **Other Rules & Regulations**

- Player Ejection (Red Card): Follow FIFA Law.
- Forfeits: Any team forfeiting two consecutive games in qualifying play will be removed from the tournament. Any team forfeiting a game in playoffs will be removed from the tournament.
- Protests: There will be no protests.
- Sportsmanship: Players, coaches and spectators are expected to act in the nature of good sportsmanship at all times. Abuse of the referees will not be tolerated. Any instance of such conduct will disqualify the responsible team from the event.
- General: The Tournament Committee, and/or host organization will not be responsible for any expenses incurred by any team due to the cancellation in part or whole of this tournament. SITUATIONS OR OCCURRENCES THAT THESE RULES DO NOT ADDRESS SHALL BE LEFT TO THE SOLE DISCRETION OF TOURNAMENT DIRECTOR.